

## Matthias van Herk

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Castricum • [matthiasvanherk@gmail.com](mailto:matthiasvanherk@gmail.com) • [www.matthiasvanherk.com](http://www.matthiasvanherk.com)

### Education

#### Amsterdam University of Applied Sciences

HBO-ICT, Game development,

Project based, Average score 10 out of 10, I've learned various necessary skills for working in the games industry, including game design, working with and creating databases, pitching ideas, making prototypes, programming in JavaScript and C# and playtesting

Amsterdam, North-Holland

1 September 2023 - Now

#### University of Utrecht

Computer science and Game Technology,

*Subjects completed:*

Game Programming, Introduction Project Game technology, Computer Architecture and Networks

*Subjects followed:* Logic, Game-design, Databases, Data structures, Graphics

Utrecht, Utrecht

1 September 2020 – 31 August 2021

#### Jac. P. Thijssse College

vwo,

*subjects:* Dutch, English, German, Math B, Physics, Chemistry, Computer Science, Music

Castricum, North-Holland

4 June 2020

### Experience

#### Amsterdam University of Applied Sciences

Amsterdam, North-  
Holland

##### Student Mentor

September 2024 – Now

- Support teachers in answering questions and helping solve and explain JavaScript coding problems to first year students.
- Providing feedback on professional skills and personal development of first year students.

#### Ekoplaza

##### General store clerk

- Speak to customers
- Restock shelves
- Cash register work

Castricum, North-Holland  
September 2021 – May 2023

### Volunteer work

#### Scouting Castricum

##### Group leader for children aged 7-11

- Organize different sorts of activities using creativity and planning.
- Speak in front of groups and explain ideas in varying difficulty and detail levels.

Castricum, North-Holland  
September 2020 – August 2024

### Skills & Interests

**Technical: Javascript:** 0.5 years of experience, **C#:** 2 years of experience, **SQL:** 2 years of experience, **Monogame:** 1 year of experience, **Unity:** 1 year of experience

**Language: Dutch:** Native, **English:** fluent, **German:** basic listening and reading fluency, limited speaking capabilities (6 years in high school)

**Other skills and experiences:** Working in teams and communication, playtesting, game design

**Interests:** Hiking, video games, playing the violin, learning different kinds of handcrafts